

# Quality Assurance Tester Job Description

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- Checking for errors in the game programs after they are developed
- Compiling testing records and verifying the programs
- Creating reports on bugs in the programs and sending to developers for fixing or adjusting
- Maintaining documents and records of testing process, such as defect reports, test results, test plans, etc.
- Participating in programming by writing scripts for tests or providing suggestions for improvement of the program design/architecture/components to prevent defects from occurring again in future releases of the program/product development cycles
- Writing procedures manuals or instructions on how to use each test, such as how to use the test suite and software application
- Seeking assistance from other QA testers in performance of those tasks
- Performing job related duties, such as mentoring junior quality assurance testers and working as a member of an effective team
- Participating in the planning and scheduling of testing activities required to complete all programming requirements by the development team, which must be scheduled ahead of actual delivery dates by the development team to ensure quality and timely delivery of final products throughout the time line of project development activities
- Performing or assisting in performing activities to support formal test-related processes, such as configuration management and risk management
- Identifying problems to the development team and providing suggestions for improvement.